Carolynne Saam

3D Lighting Artist

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(144) 608-9509

 1567 Washington St, Bismarck, ND 58501

EDUCATION

Associate of Arts in 3D Lighting and Animation at University of North Dakota

Sep 2015 - May 2019 Some skills I've learned are 3D lighting, animation, and rendering.

LINKS

linkedin.com/in/carolynnesaam

SKILLS

3D modeling

3D animation

Lighting

Rendering

Compositing

Texturing

LANGUAGES

English

Portuguese

HOBBIES

Listening to music

Drawing

Singing

PROFILE

As a 3D Lighting Artist, I have over three years of experience in the industry. My passion for lighting and composition drives me to create beautiful imagery that tells a story. My skills with Maya, Mental Ray, and V-Ray allow me to push the boundaries of what is possible in CG lighting. I am always exploring new techniques and developing my own style.

EMPLOYMENT HISTORY

3D Lighting Artist at Lightworks, ND

Jun 2022 - Present

- Worked on over 50 projects in the last 5 years.
- Lit and rendered 3D environments for a AAA video game.
- Worked with Unity to create realistic lighting for mobile games.
- Created stylized lights for an animated short film.
- Successfully completed all assigned tasks within set deadlines.

3D Lighting Artist II at 3D LightFX, ND

Jul 2019 - May 2022

- Achieved a 85% on-time delivery rate for all projects.
- Increased efficiency by 15% through the use of new 3D lighting software.
- Cut project costs by 10% through improved resource management.
- Trained 2 junior artists in 3D lighting techniques.
- Completed 5 personal projects exploring innovative uses of light and shadow in CG environments.

CERTIFICATES

3D Lighting Artist Certification

Apr 2021

3D Animation and Visual Effects Certificate Jun 2019

MEMBERSHIPS

American Lighting Association (ALA)

Illuminating Engineering Society (IES)