

# Sena Knabe

Computer Systems Engineer

✉ [sena.knabe@gmail.com](mailto:sena.knabe@gmail.com)

☎ (195) 800-7768

📍 6652 S Rainbow Blvd, Las Vegas, NV 89118

## EDUCATION

**Bachelor of Science in Computer Systems Engineering at University of Nevada, Reno**

Aug 2013 - May 2018

I've learned how to design, develop, test and deploy software systems.

## LINKS

[linkedin.com/in/senaknabe](https://www.linkedin.com/in/senaknabe)

## SKILLS

Computer architecture

Operating systems

Computer networks

Distributed systems

Parallel computing

Virtualization

Cloud computing

## LANGUAGES

English

Japanese

## HOBBIES

Coding

Building computers

Playing video games

## PROFILE

I have over 4 years of experience as a Computer Systems Engineer. In my role, I was responsible for designing, implementing, and troubleshooting computer systems and networks. I have extensive experience working with Windows and Linux operating systems, as well as Cisco networking equipment. My strong analytical and problem-solving skills allow me to quickly identify and resolve complex technical issues. I am also an excellent communicator, which helps me to effectively collaborate with colleagues and customers alike.

## EMPLOYMENT HISTORY

### ● Senior Computer Systems Engineer at International Game Technology, NV

Jun 2022 - Present

- Led the development of a new computer system that increased productivity by 30%.
- Implemented a new software program that reduced companywide costs by \$5 million annually.
- Developed and oversaw the implementation of a disaster recovery plan that saved the company \$10 million in lost revenue following a major data center outage.
- Designed and implemented a high-availability solution for mission-critical applications that improved uptime from 99% to 99.999%.
- Reduced mean time to repair (MTTR) for hardware failures by 75% through proactive monitoring and preventative maintenance strategies.

### ● Computer Systems Engineer II at Scientific Games Corporation, NV

Aug 2018 - Apr 2022

- Led the development of a new computer system that increased productivity by 30%.
- Implemented a new software program that reduced companywide downtime by 20%.
- Developed and oversaw the implementation of a training program for all employees on the new system.
- Wrote code for 2 major updates to the system, which were released without any issues.
- Actively participated in daily stand-ups and scrums, providing valuable input and suggestions.

## CERTIFICATES

### Certified Software Development Professional (CSDP)

Jan 2021

### TensorFlow Developer Certificate

Feb 2019