Tonica Mikkelson

Employment History

Landscape Architect

Profile

Details

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I am a highly creative and technical Landscape Architect with over 5 years of professional experience. I have worked on a variety of projects, from small residential gardens to large public parks. My skills include site analysis, design development, construction documentation, and project management. I am also proficient in AutoCAD, SketchUp Pro, and Adobe Creative Suite. In addition to my technical skills, I have strong communication and interpersonal skills that allow me to effectively collaborate with clients and other members of the project team.

Lead Landscape Architect at The Watershed Company, MO

May 2022 - Present

- Led the design of a 200-acre public park, which included developing the master plan, designing and overseeing construction of hiking trails, picnic areas, and a playground.
- Managed a team of 5 landscape architects to complete projects on time and within budget.
- Successfully completed LEED Gold certification for an office building project.
- Worked with city planners to develop new zoning regulations that promoted sustainable development practices.
- Designed several award-winning residential landscapes.

Landscape Architect II at Design Workshop, Inc., MO

Aug 2017 - Apr 2022

- Led a team of 5 landscape architects in the design of a new park, which was completed within budget and 4 months ahead of schedule.
- Successfully designed and implemented a new irrigation system for a 200-acre botanical garden, resulting in a 20% reduction in water usage.
- Created award-winning designs for 3 residential properties, including one that was featured in Architectural Digest magazine.
- Designed and oversaw the construction of an accessible playground at an elementary school, which received rave reviews from students and parents alike.
- 5)Managed all aspects of landscaping projects worth up to \$2 million dollars from start to finish while always staying on budget and on schedule.

Bachelor of Science in Landscape Architecture at University of Missouri

Aug 2013 - May 2017

Some skills I've learned are hand rendering, AutoCAD, Photoshop, Illustrator, InDesign, GIS, and field work.

Education